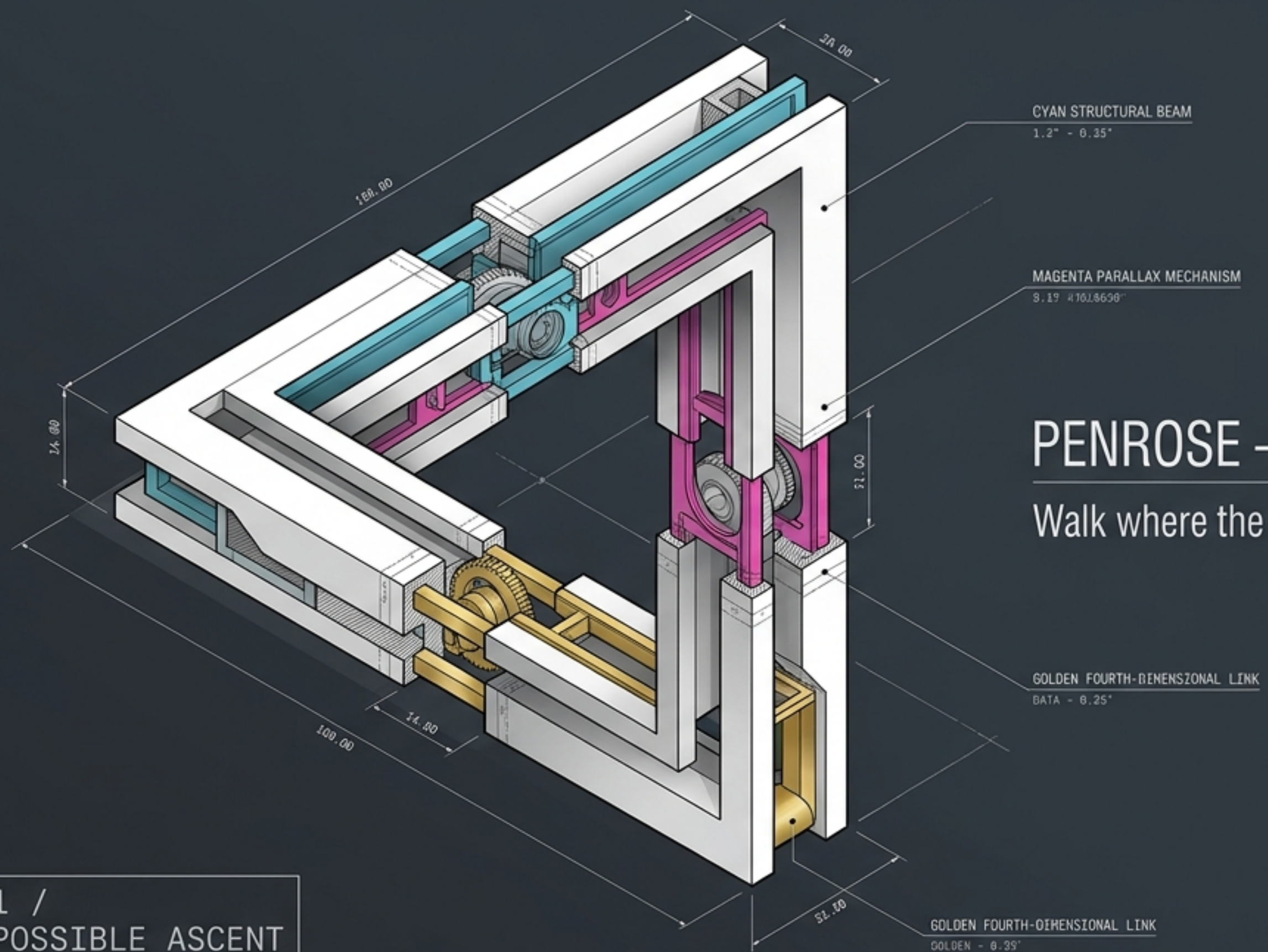




PENROSE — The Fourth Fold

Walk where the world cannot go.

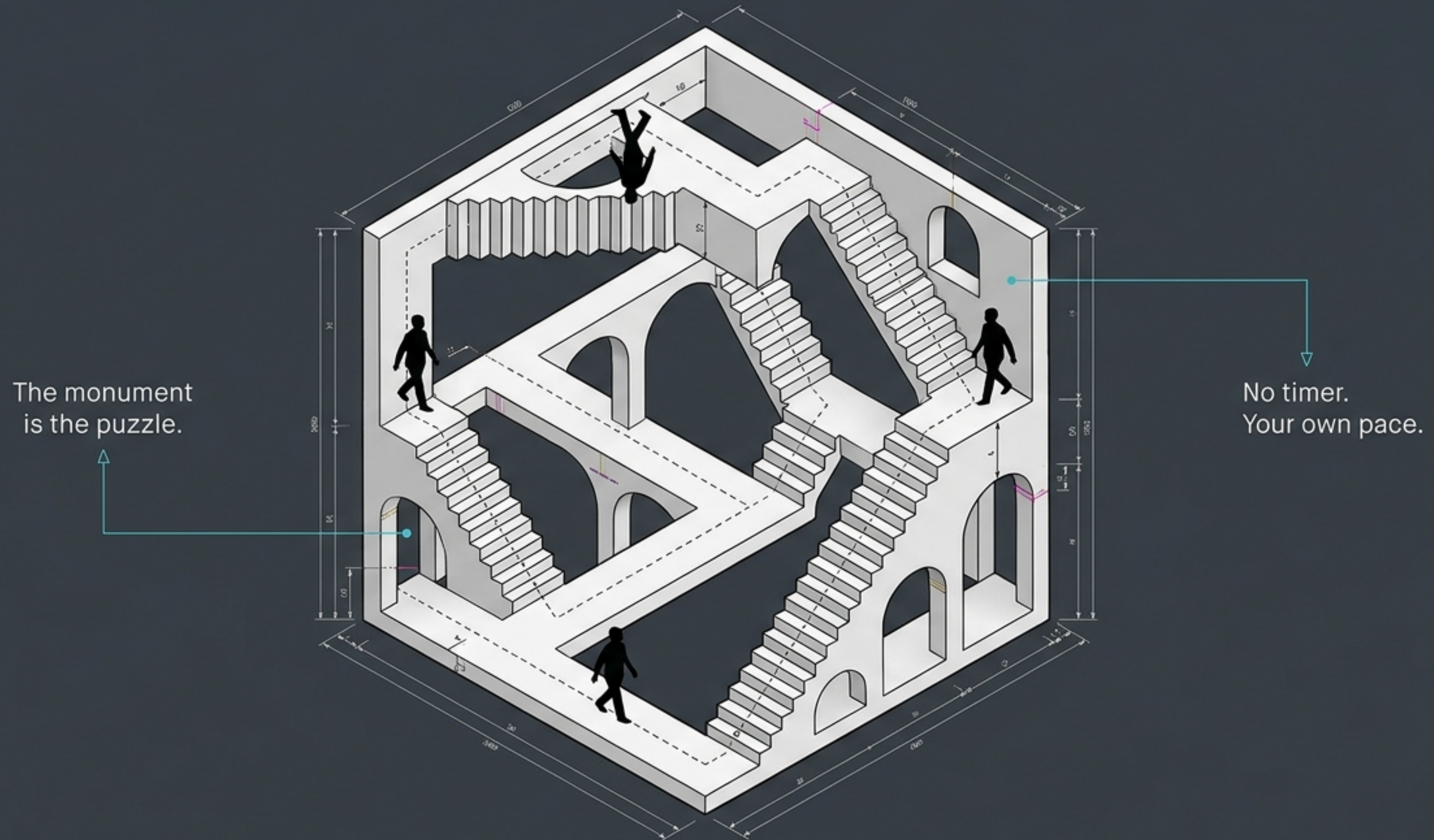
FIG. 01 /
THE IMPOSSIBLE ASCENT

DATE: 10/01/2024	DESIGNER: J. G. B. S.	REVISION: 01	PROJECT: THE IMPOSSIBLE ASCENT
DATE: 10/01/2024	DESIGNER: J. G. B. S.	REVISION: 01	PROJECT: THE IMPOSSIBLE ASCENT
DATE: 10/01/2024	DESIGNER: J. G. B. S.	REVISION: 01	PROJECT: THE IMPOSSIBLE ASCENT

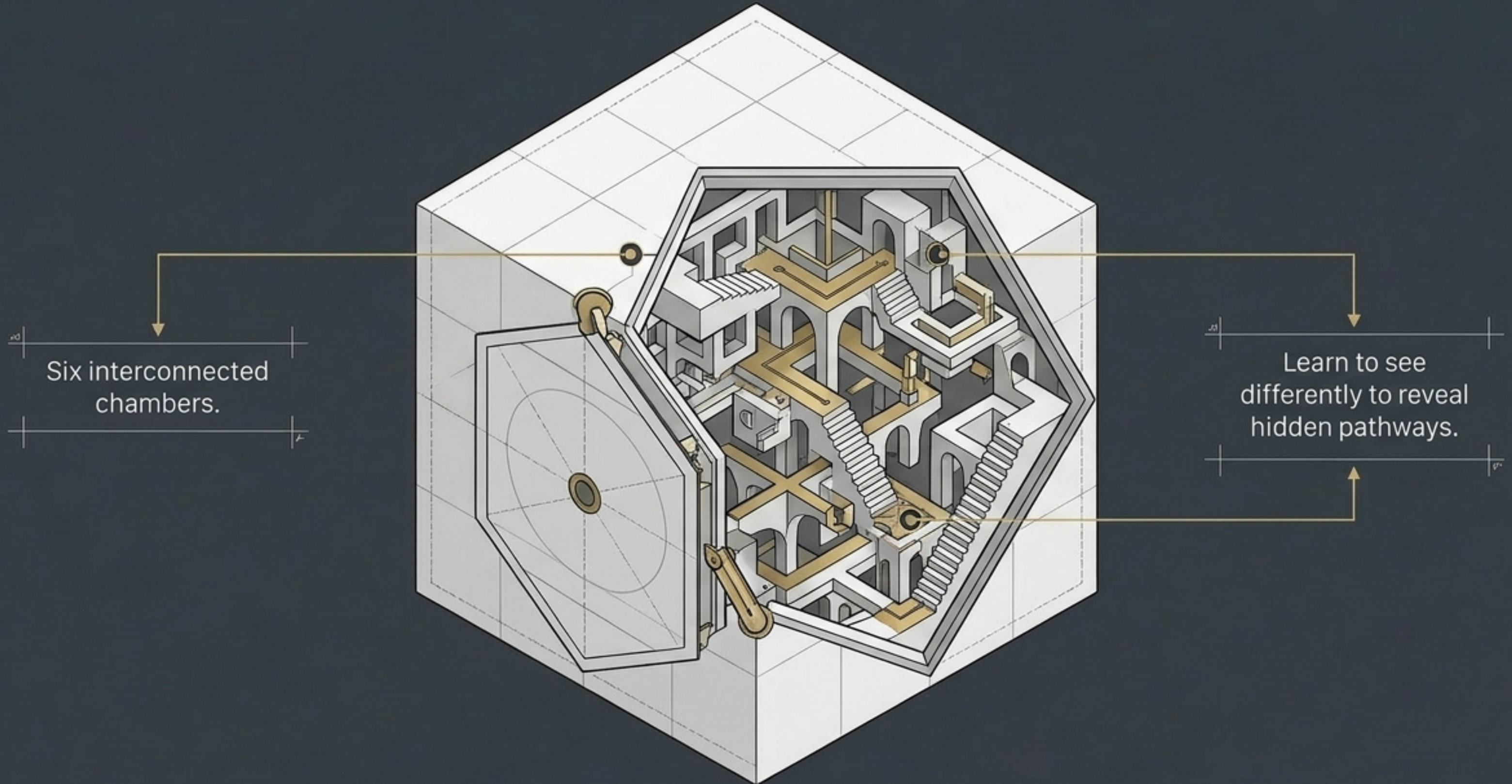
A Traveller With No Fixed Gravity

0 CROSSINGS | 0 SHIFTS

0 CROSSINGS | 0 SHIFTS

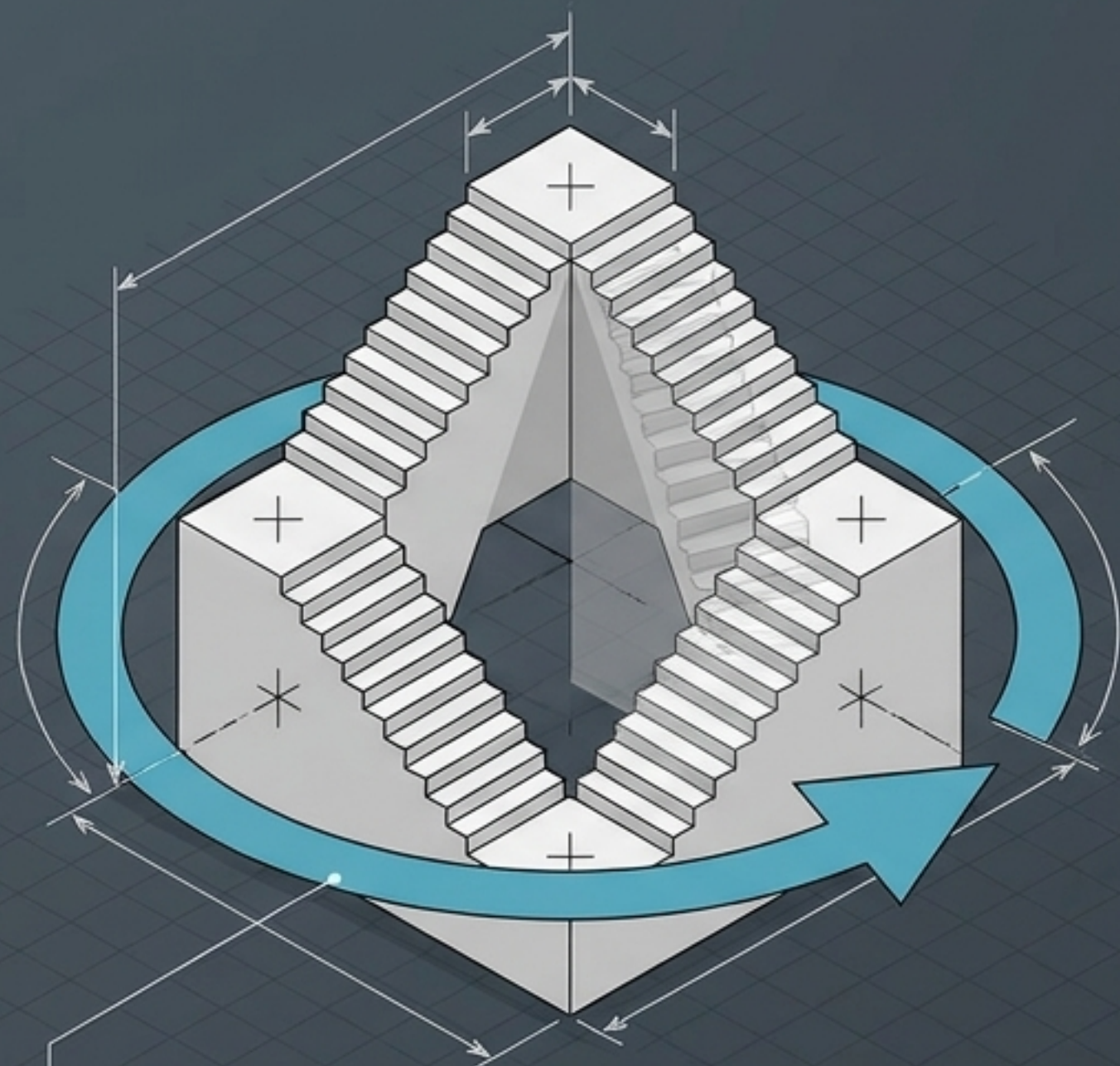


Six Worlds Revealed Through Shifted Perspectives

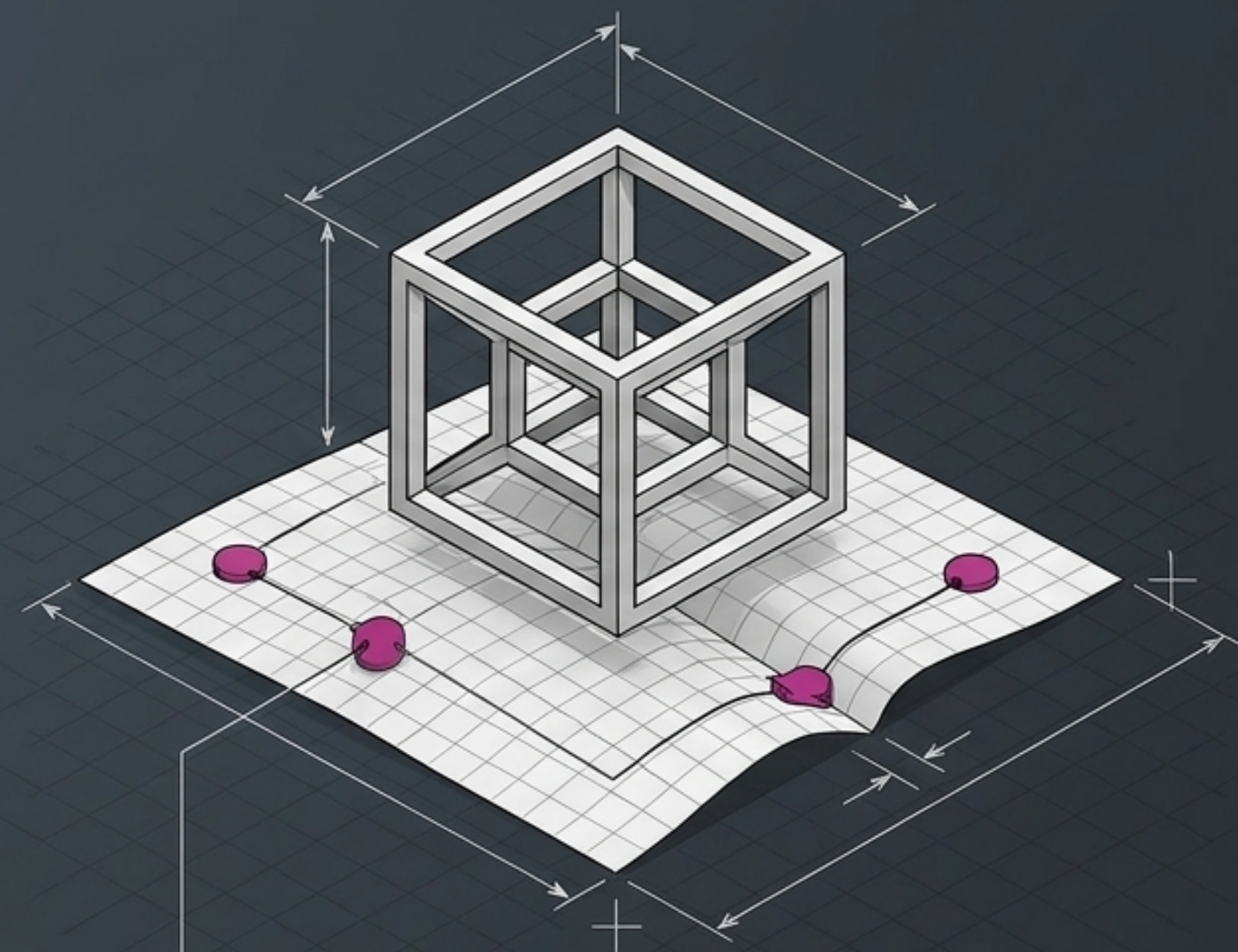


GALLERY CAMERA [C] · DRAG TO ORBIT · SCROLL TO ZOOM

Mechanics & Reality Manipulation Matrix

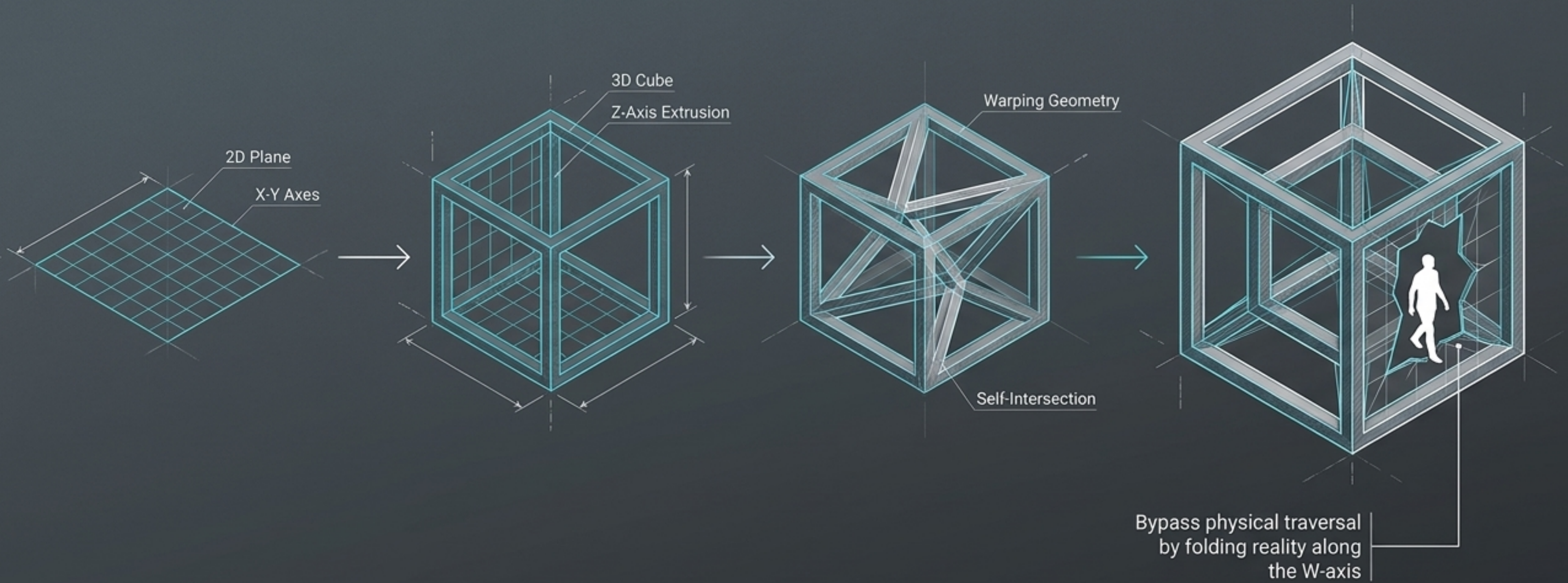


Q / E — Turn the monument.
Manipulate perspective.

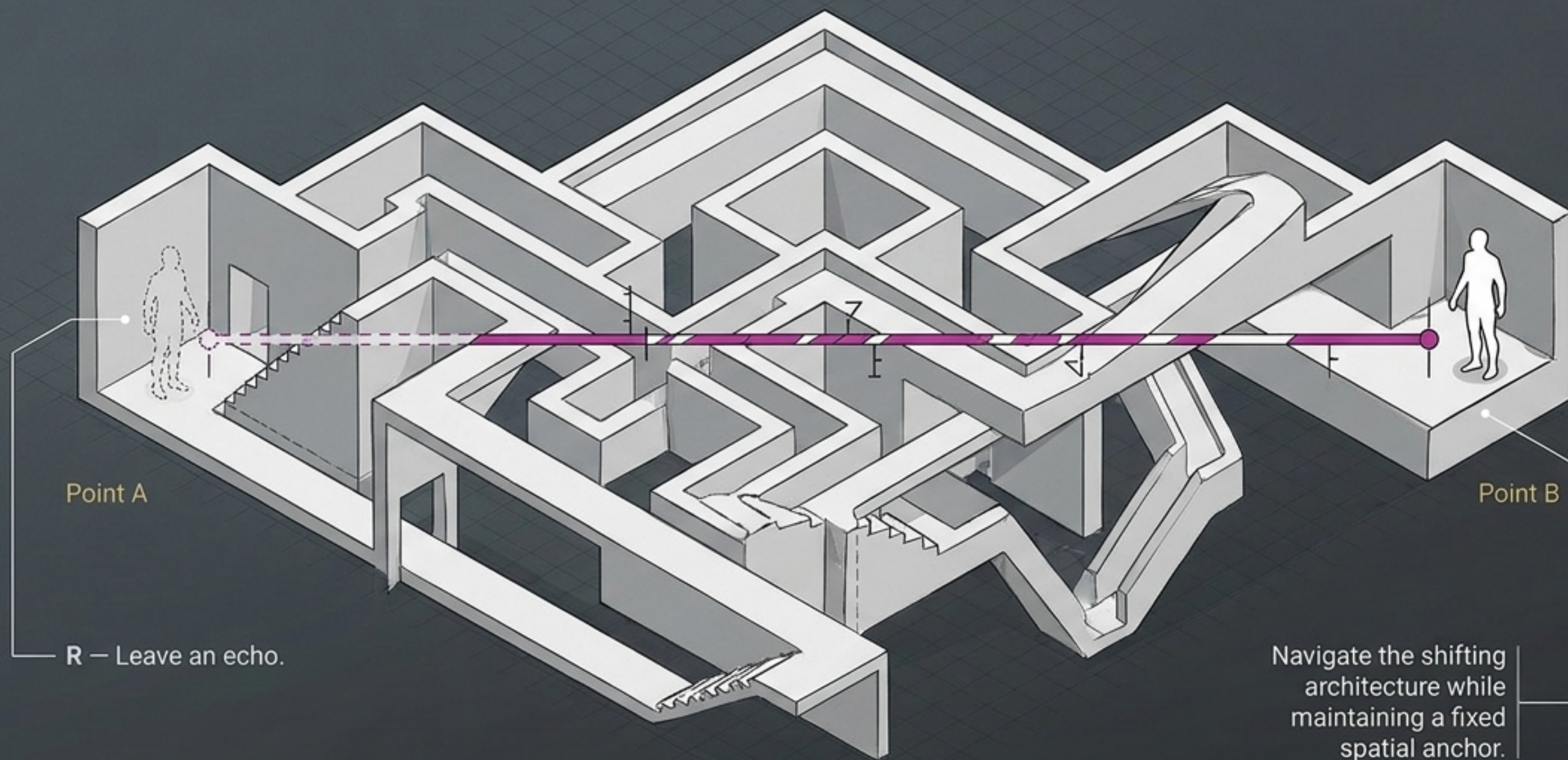


W — Fold the fourth dimension.
Bridge impossible gaps.

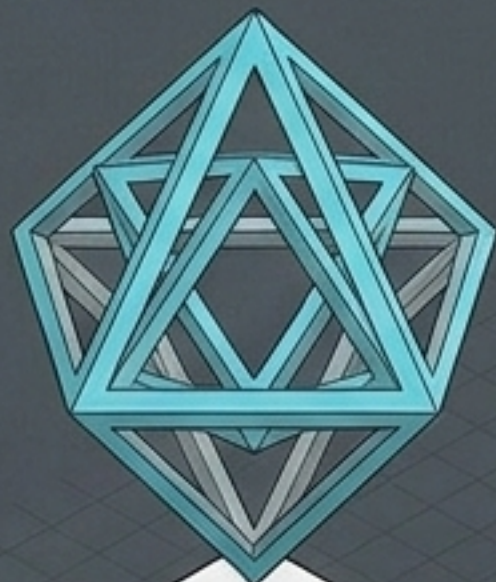
Piercing the Fourth Dimension



Anchoring Reality with the Temporal Echo



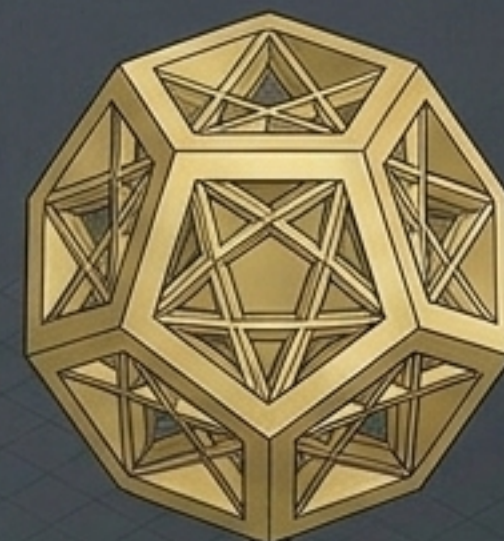
Gathering the Triad of Lights



ASTER



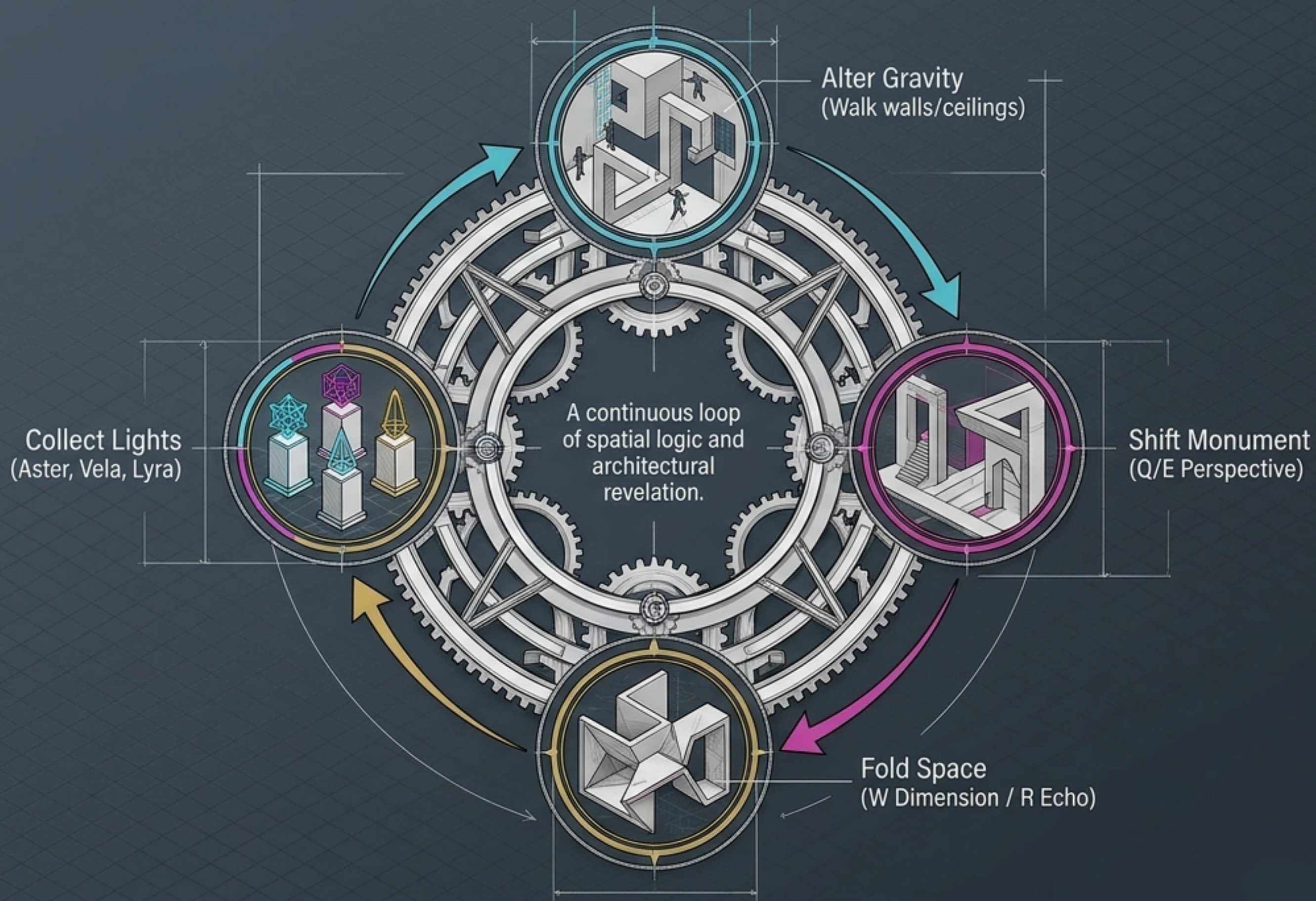
VELA



LYRA

Gather three lights. The catalysts
required to unlock the core.

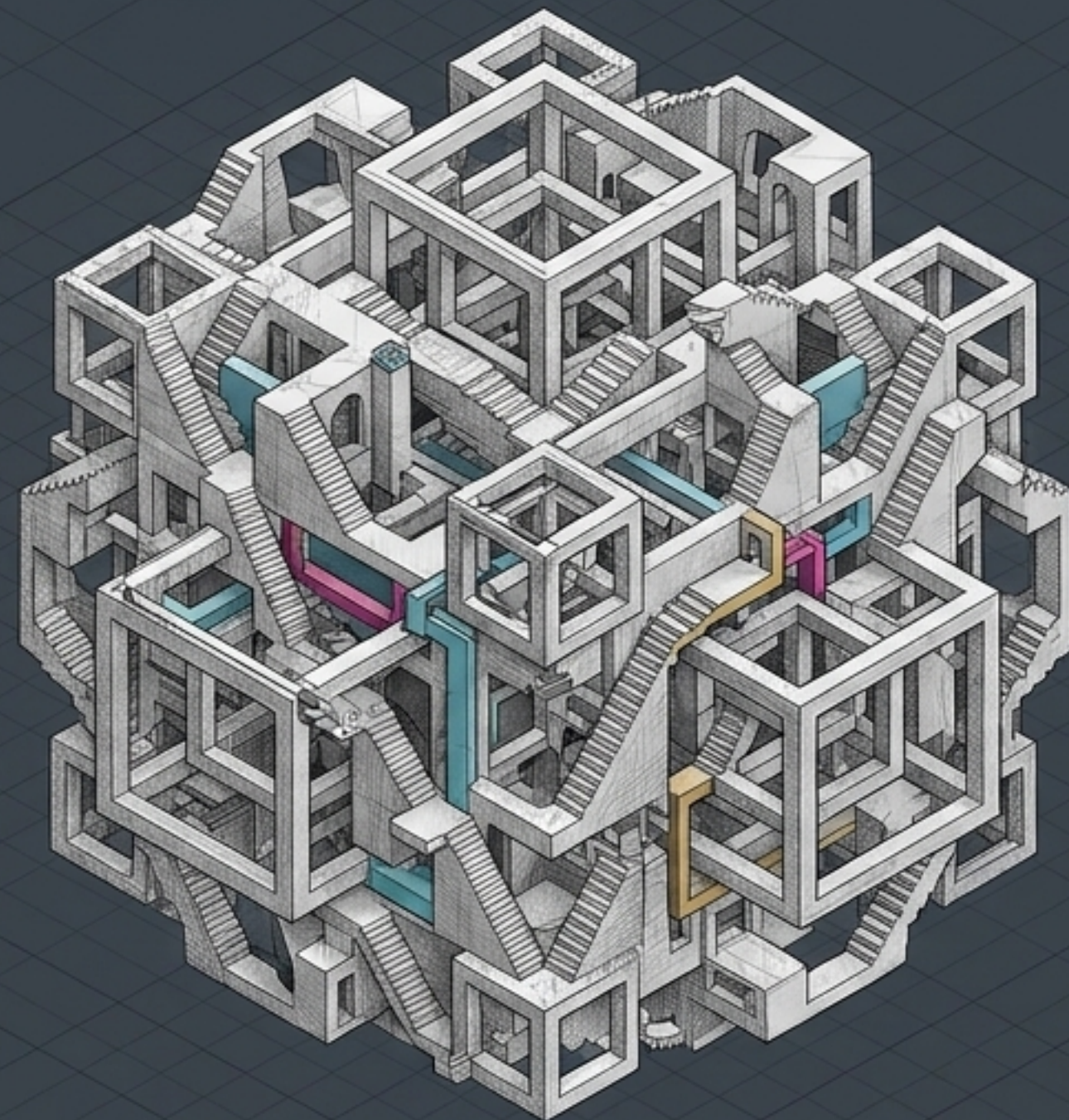
Assembling the Impossible



Learn to See Differently



I



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